



Contact Info

PORTFOLIO

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E-MAIL

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Education

Baker College

2006 - 2010 / AUBURN HILLS, MI

Bachelor's degree in Graphic Communications with a dual concentration in both traditional graphic design and web design.

Skills

INTERACTION DESIGN

UI DESIGN

UX DESIGN

VISUAL DESIGN

ACCESSIBILITY (WCAG 2.1)

PROTOTYPING

WIREFRAMING

HTML

CSS

WORDPRESS

Writings

How to make publishing platforms more accessible

TPGI'S INCLUSION BLOG / 2020

Talks

Panel discussion: The importance of accessible UX content and design

LAVACON / 2020

Experience

Level Studios

Experience Lead

MAY 2021 - PRESENT / REMOTE

My focus is to work with clients across the agency to build scalable and accessible design systems. As a lead on various accounts, I collaborate with product managers, project managers, UX researchers and account managers to ensure that UX teams are creating wireframes, prototypes, end-to-end workflows and technical specifications that make sense to designers, and meet business and accessibility requirements.

TPGi

Principal UI/UX Designer

APRIL 2019 - MAY 2021 / REMOTE

My role was focused on the creation and development of an accessible design system that was implemented in the next generation of TPGi's SaaS platform ARC, as well as the interaction design and the platform's navigation structure. I consulted with outside agencies to ensure that the TPGi website redesign and re-brand met accessibility best practices, and was instrumental in the design of the ARC marketing website.

Lambert

UI/UX Design and Development Lead

JUNE 2017 - FEBRUARY 2019 / DETROIT, MI

I lead the end-to-end design and development of client websites while maintaining the company's timeline and budget. This involved working alongside the design and development team by mapping out the websites' semantic structures and creating sensible information architectures. By creating artifacts such as mid-fidelity wireframes and prototypes, we were able to collaborate on high-fidelity designs that met business and development requirements.

Stahls' ID

UI/UX Designer

JUNE 2014 - JUNE 2017 / STERLING HEIGHTS, MI

I worked with the digital team in the strategic UX, interaction design and UI design of the 2015 iteration of Stahls' e-commerce website. I lead the end-to-end design and development of Stahls' various subsidiary web properties, as well as the creation of deliverables such as landing pages, website graphics and photo retouching.

Internet Brands

Web Designer/Front-End Developer

AUGUST 2012 - JUNE 2014 / AUBURN HILLS, MI

I played an integral role in creating company landing pages which helped with company lead generation and A/B testing. I worked alongside the digital team in the design and development of the company's mobile-first redesign of its flagship website.

Chrysler

Contract Web Designer/Front-End Developer

JULY 2012 - AUGUST 2012 / AUBURN HILLS, MI

I joined Chrysler's contract team in its final sprint to help lead the design and front-end development of Chrysler's internal COMDASH dashboard helping them to deliver on their August 2012 deadline.